



# james jones morris

puppetry designer / maker

My work combines a strong illustrative aesthetic and fascination with the possibilities of puppetry, which I bring with me when devising for myself and helping others realise their ideas. Using a sensibility for materials in my work practice; letting them inform the aesthetic and behaviour of the puppet. Always happy when making, I'm curious and questioning throughout the creative process, allowing the joy of discovery to lead the way!

## CONTACT

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## EDUCATION

**ROYAL WELSH COLLEGE  
OF MUSIC AND DRAMA**  
MA Design for Performance  
2020 - 2022

**PLYMOUTH COLLEGE OF  
ART AND DESIGN**  
BA Animation  
2002 - 2005

## SKILLS

puppet making  
puppeteering  
plasterzote  
pattern making  
worbla  
mask making  
clay sculpting  
industrial sewing machine  
needle felting  
workshop skills  
scenic art  
set dressing

## REFERENCES

LUCY HALL  
Head of Puppetry at RWCMD  
lucy.hall@rwcmd.ac.uk

DIK DOWNEY  
Pickled Image  
dikdowney@hotmail.com

## PUPPET WORK

**THE BIRDS**  
made at RWCMD  
A devised site specific show that I created collaboratively and performed in. I made six bird puppets, each exploring a different style of puppet making and performing. (2021)

**SHOW IN A SUITCASE**  
made at RWCMD  
Collaborating with the composer Simmy Sing to create a micro-puppet theatre that fits inside a suitcase. A devised show that I built and performed in. Filmed for the Urdd Eisteddfod and S4C. (2021)

**EMERGENCY TURTLE**  
shadow puppetry and storytelling company in Mid Wales  
A founding member of a storytelling trio, researching, re-imagining and retelling the folk stories of Mid Wales with shadow puppetry, music and song. (2018 - 2021)

## THEATRE WORK

**THE BAKEHOUSE FACTORY, Bristol**  
scenic and mask making  
Part of the scenic art team working on productions from *Paddington's Christmas Grotto* to *The Bracknell Forest Giants*. Additionally designing and making Plasterzote animal masks. (2021 - 2022)

**VOLCANO THEATRE, Swansea**  
set build  
Working on construction of a textile set for *Sincere As Objects*, an immersive theatre experience. Design by Bourdon Brindille. Dir, Paul Davis. (2022)

## FILM WORK

**OMRÅDE *Styrking Leið***  
Music video using shadow puppets and digital animation (2017)

**WILDWORKS *Room of Angels and Demons***  
Film made to be projected into an exhibition made by WildWorks at Gaasbeek Castle in Belgium (2014)

**GAZPACHO *What Have I Done?***  
Music video using shadow puppets and animation (2012)

**WILDWORKS *Dreams of Victoria***  
Film made to be projected in the *Enchanted Palace* exhibition at Kensington Palace (2012)